

Exploring X-Y-Z Workshop Series:

June 13, 2022 - BCTI North Campus

Intro to VR for Training 10:00AM-11:00AM - BCTI 306

A general introduction to the terminology, concepts, types of content, hardware, and issues regarding Virtual Reality for training applications.

Sign Up [HERE](#)

Motion Capture 101 11:00AM-11:30AM - BCTI 307

Learn what Motion Capture is, the process, the challenges, and opportunities, and interact with motion capture yourself through live demos.

Sign Up [HERE](#)

3D Scanning 101 11:30AM - 12:00PM - BCTI 307

Learn about different scanners that Humber has available, how they are used by different areas in the College and get a hands-on demo on how to use them, show the challenges and opportunities of this technology.

Sign Up [HERE](#)

Photogrammetry 101 1:00PM - 1:30PM - BCTI 306

Learn how to use phone cameras and other digital cameras to capture physical objects and create digital assets

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VR/AR + Design Process 1:30PM - 3:00PM - BCTI 308

Learn about Gravity Sketch, a VR Design tool, and learn how to design in VR and then transport that to AR to view in the real world

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