

SUPERCHARGE YOUR CLASSES WITH GAMIFICATION

You are Invited to a Seminar Series on Gamification, Virtual Reality and Virtual Learning Environments.

Join Dr. David Chandross, PhD and visiting academic in residence for a review of recent studies on the neuroscience of learning, virtual reality and augmented reality in education and how to begin to implement game based learning, immersive technology and simulations in your courses.

Each workshop will address different aspects of virtual reality, game based learning and digital learning technologies. Come to all four sessions to collect the set! Those who attend more than one workshop will be entered into a draw for some great prizes.

NORTH: D236

Tues., Mar. 6, 11:40 a.m. – 12:30 p.m.

Tues., Mar. 20, 11:40 a.m. – 12:30 p.m.

Tues., Mar. 27, 11:40 a.m. – 12:30 p.m.

NORTH: D225I

Tues., Mar. 12, 11:40 a.m. – 12:30 p.m.

Come to One or Come to All of Them

Faculty Who Attend are Entered into A Draw to Win A Great New Book on Educational Practice and Technology!

REGISTER ONLINE AT:

WWW.HUMBER.CA/CENTREFORTEACHINGANDLEARNING

